

Course Code:	017023493
Course Name:	Computer Organization & Architecture
Category of Course:	Professional Core Course (PCC)
Prerequisite Course:	Digital Electronics (017023391)

Teaching Scheme				
Lecture (L)	Tutorial (T)	Practical (P)	Credit	Total Hours
4	1	0	5	50

Syllabus				
Unit No.	Topic	Prerequisite Topic	Post requisite Topic	Teaching Hours
01	Data Representation			2 (02%)
	1.1 Fixed Point Representation	-----	-----	
	1.2 Floating Point Representation	-----	-----	
02	Register Transfer and Micro-operations			5 (10%)
	2.1 Register Transfer Language	-----	Microprocessor-8086 (017023501- Unit-2.1,2.2,2.3)	
	2.2 Bus and Memory Transfers	Multiplexers, Decoders (017023391- Unit-6.1,6.2)		
	2.3 Arithmetic, Logic and Shift Micro-operations	Binary Arithmetic and logical operations (017023391- Unit-2.1, 2.2), Adders (017023391-Unit-5.2, 5.3, 5.4)	-----	
2.4 Arithmetic Logical Shift Unit		-----		
03	Basic Computer Organization			6 (12%)
	3.1 Instruction Codes, Computer Registers	-----	-----	
	3.2 Computer Instructions	-----	-----	
	3.3 Instruction Cycle			
3.4 Timing and Control	Computer Registers (017023493 - Unit- 3.1), Computer Instructions (017023493 - Unit-3.2)	-----		
04	Basic Computer Design			4 (08%)
	4.1 Memory and Register-Reference Instructions	-----	-----	
	4.2 Input-Output Instructions	-----	-----	
4.3 Interrupt Cycle		Microprocessor8086 (017023501-Unit-5.2)		
05	Programming the Basic Computer			8 (18%)
	5.1 Machine Language, Assembly Language	-----	Microprocessor-8086 (017023501-Unit-3.1)	
	5.2 Assembler, First Pass, Second Pass	Assembly Language (017023493 - Unit- 5.1)	-----	
	5.3 Program Loops		-----	
	5.4 Subroutines	Assembly Language (017023493 - Unit- 5.1), Program Loops (017023493 - Unit- 5.3)	-----	
5.5 General Register Organization, Stack Organization	-----			
06	Central Processing Unit			8 (12%)
	6.1 Instruction Formats, Addressing Modes	Computer Instructions (017023493 - Unit- 3.2)	-----	
	6.2 Data Transfer and Manipulations, Program Control	Computer Instructions (017023493 - Unit- 3.2)	-----	
6.3 RISC Computer, CISC Computer	-----	-----		
07	Pipeline Processing			5 (10%)
	7.1 Parallel Processing, Flynn's classification, Pipelining	-----	-----	
	7.2 Arithmetic Pipeline	Pipelining (017023493 - Unit-7.1)	-----	
	7.3 Instruction Pipeline		-----	
7.4 RISC Pipeline		-----		
08	Computer Arithmetic			2 (05%)
	8.1 Integer Numbers: Sign-Magnitude, 1's complement, 2's complement	Binary Arithmetic and logical operations (017023391- Unit-2.1, 2.2)	-----	
8.2 Addition and Subtraction		-----		
09	Memory Organization			6 (14%)
	9.1 Multiplication Algorithms (Booth Multiplication Algorithm), Division Algorithms	ROM (017023391- Unit-9.1)	-----	
	9.2 Memory Hierarchy, Main Memory, Auxiliary Memory	-----	-----	
	9.2 Associative Memory	-----	-----	
9.3 Cache Memory	-----	-----		
10	Input-Output Organization			4 (09%)
	10.1 Input-Output Interface, Asynchronous Data Transfer	-----	-----	
	10.2 Memory Mapped I/O, I/O mapped I/O, Modes of Transfer, Priority Interrupt	-----	-----	
10.3 Direct Memory Access (DMA)	-----	Microprocessor-8086 (017023501-Unit-8.1)		

Proposed Theory + Practical Evaluation Scheme by Academicians
(% Weightage Category Wise and it's Marks Distribution)

L:

4

T:

1

P:

0

Note: In Theory Group, Total 4 Test (T1+T2+T3+T4) will be conducted for each subject.

Each Test will be of 25 Marks.

Each Test Syllabus Weightage: Range should be 20% - 30%

Group (Theory or Practical)	Group (Theory or Practical) Credit	Total Subject Credit	Category	% Weightage	Marks Weightage	
Theory	5	5	MCQ	45%	45	
Theory			Theory Descriptive	15%	15	
Theory			Formulas and Derivation	0%	0	
Theory			Numerical	40%	40	
Expected Theory %	100%			Calculated Theory %	100%	100
Practical	0		Individual Project	0%	0	
Practical			Group Project	0%	0	
Practical			Internal Practical Evaluation (IPE)	0%	0	
Practical			Viva	0%	0	
Practical			Seminar	0%	0	
Expected Practical %	0%		Calculated Practical %	00%	00	
Overall %	100%			100%	100	

Course Outcome

1	Understand the basic structure and gain knowledge about various functional units of digital computer.
2	Understand the instruction cycle, assembler unit and apply the set of instructions for creating assembly language programs.
3	Analyze instruction operations and evaluate the processor performance using parallel processing.
4	Analyze the organization of memory and understand the basics of I/O.

Suggested Reference Books

1	M. Morris Mano, Computer System Architecture, Pearson
2	M. Morris Mano, Digital Logic and Computer Design, PHI
3	Andrew S. Tanenbaum and Todd Austin, Structured Computer Organization, Sixth Edition, PHI
4	M. Murdocca & V. Heuring, Computer Architecture & Organization, WILEY
5	John Hayes, Computer Architecture and Organization, McGrawHill

List of Open Source Software/Learning website

1	https://onlinecourses.nptel.ac.in/noc21_cs61/preview
2	web.stanford.edu/class/ee282/